

AYSO Section Eleven Tournament Guidelines

Eligibility

Teams eligible to participate in the Section Tournament are the winners from each Area or selected by the Area Director to represent the Area.

Each team participating must submit a completed **Tournament Team eAYSO roster**, in player jersey number order, signed by the Regional Commissioner to the Area Director. Each Area Director must then submit the rosters to the Section Director or his designated representative. The rosters may be submitted electronically or via US mail. Incomplete rosters will not be accepted. The roster information will be used to pre-print match line-up cards for each team.

The Head Coach of any team participating must be age-appropriate trained to be eligible to participate in the tournament. The coach and assistant coach must be Safe Haven certified and be identified on the team roster form. There **must** be a Coach and an Assistant Coach listed.

Entry Fee

The Area Director is responsible to submit the entry fee per team. The checks must be either Region or Area checks made out to AYSO Section 11. The entry fee checks must be sent to the Section 11 Treasurer. The entry fee per team is as follows:

- U10 \$200
- U12 \$250
- U14 \$300
- U16 \$300
- U19 \$300

Registration Check-in

All teams must check-in at the tournament site of their first match at least one hour prior to their first match. At check-in, each team coach must present a copy of the signed eAYSO roster, player registration/medical release forms for each player with either original signatures or electronic signatures, and AYSO ID cards for each player, Coach and Assistant Coach. Failure to comply with these requirements will be grounds for individual player or team ineligibility from participation in the tournament. Coach and Assistant Coach **must wear** their ID cards on their persons during the duration of the tournament.

Format

The tournament format is round-robin pool play. Teams in each Division are divided into pools of 4 teams. Each team will play every other team within its pool. There will be 2 pools in each Division.

The winners of each pool will play for the Championship in each flight. The second place teams from each pool will play each other to determine the third and fourth place finishers. Medals will be awarded to the top four finishers in each flight.

Scoring

Points will be awarded for each match on a 10 point maximum system:

Win = 6 points

Tie = 3 points

Goals = 1 point each (maximum of 3 points)

Shut-out = 1 point (including for a 0-0 tie but not for a forfeit)

Ejections = 1 point deduction per ejection (player or coach only)

Forfeit = 7 points

If a team forfeits one of its matches due to a deliberate "no show", then all the matches scheduled, either played or not, for that team will be recorded as forfeits. The score shall be recorded as 1-0 and a total of 7 points awarded to the non-forfeiting team. This will essentially render the pool to be a three-team pool. Accordingly, the Region of the forfeiting team will be banned from participating in the corresponding U10-U14 or U16-U19 Section Tournament the following year.

If a tie exists at the conclusion of Pool play, the following tie breakers will be used:

1. Head to Head
2. Least ejections (coach and player)
3. Goals Against
4. Most shutouts
5. Goals For (maximum 3 counted per match, i.e., if a team scores a total of 10 goals only 3 are counted toward this tie breaker)
6. Kicks From The Penalty Mark (KFTPM) - TBA by Section Tournament Director

In the event that more than two teams are tied in points at the conclusion of pool play, the tie-breaker process will be the same as indicated above. If one team is shown to have the advantage over the others after any of the steps, it is declared the winner. If one team falls behind the others in any of the tie-breaking steps, while the others remain tied, that team is eliminated and the process begins anew with the remaining teams until one forges ahead of the others.

Discipline

All coaches shall remain within the coaching box at all times during the playing of a match. Any player, coach, or assistant coach who is requested to depart the playing area will result in a 1 point deduction from the team total points earned in that match and that player or coach shall not participate in the next scheduled match or matches as determined by the Section 11 Tournament Disciplinary Committee. The Disciplinary Committee members are the Section Tournament Director, Section Referee Administrator and Section Coach Administrator.

Protests

Referee decisions during a match are **final and not subject to protests**. Matters concerning player eligibility or other breach of the Section 11 Guidelines are the only matters that may be brought up on a protest.

All protests must be in written form and will be ruled on by the Section 11 Tournament Disciplinary Committee. However before spending a lot of time composing the written document please express your views verbally to a member of the Section 11 Tournament Disciplinary Committee.

Addendum 1

2016 U16-U19 Specific Guidelines

Eligibility

This year's tournament will be held on November 12 and 13, 2016. Each Area is entitled to send one team to represent it in each Division.

Properly completed electronic Tournament Team eAYSO rosters are due to Carlos Alcaino by November 6, 2016 via a PDF file. The signed rosters may be submitted via US mail but electronic files are preferred.

Entry Fee

The entry fee of \$300 per team is due to Bruce Bricks no later than Saturday, November 12, 2016.

Venue

There is one venue for this tournament, Chapman Sports Park in Garden Grove at 11700 Knott Street, Garden Grove, 92841. Directions are available here <http://maps.google.com/maps?q=33.7891825+-118.0100613>.

Registration and Check-in

Teams must check-in at least one hour prior to their first match. Coach and players must be present at the check-in.

Each Coach must present:

- a copy of his or her team eAYSO roster, signed by the Regional Commissioner and matching the one submitted by the Area Director to the tournament,
- player registration/medical release forms with original or electronic signatures for each player on the roster, and
- AYSO identification cards for each player, Coach and Assistant Coach.

Failure to provide all of the above indicated documents will result in player or team ineligibility to participate in the tournament.

Format

There will be one flight of eight teams in each Division, BU19, GU19, BU16 and GU16. All Divisions shall have a roster of no more than 18 players unless previously authorized by the Area Director or Section Tournament Director. In no case shall the roster size exceed a number that allows every player to play a minimum of one half of each match.

The team listed first or on top in the schedule is designated as the home team and shall be responsible for providing the match balls. Three match balls shall be presented to the referee prior to the match. If the home team does not have suitable match balls, then the visiting team will be asked to provide them.

Coaches and players for both teams will be placed on the same side of the field on opposite sides of the halfway line. The spectators for both teams will be placed behind the opposite touchline to the players and coaches, directly across from their respective coach and players. There will be a 10 yard open space spanning the halfway line on the spectators' touchline.

Advancement

Each flight will have 2 pools (A and B). Each team will play all teams in their respective pool. The team with the most points will be declared the first place team in their pool.

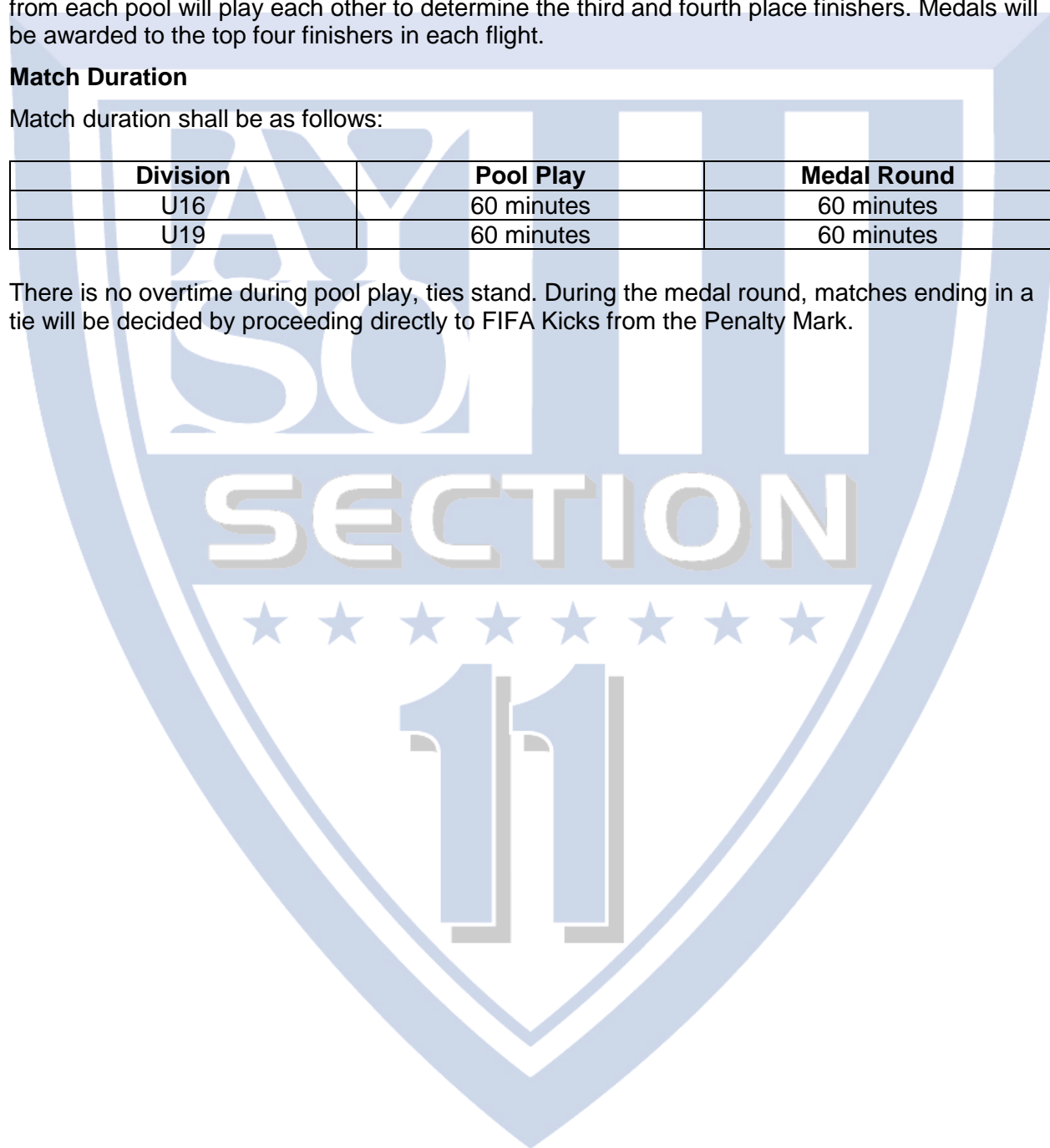
The winners of each pool will play for the Championship in each flight. The second place teams from each pool will play each other to determine the third and fourth place finishers. Medals will be awarded to the top four finishers in each flight.

Match Duration

Match duration shall be as follows:

Division	Pool Play	Medal Round
U16	60 minutes	60 minutes
U19	60 minutes	60 minutes

There is no overtime during pool play, ties stand. During the medal round, matches ending in a tie will be decided by proceeding directly to FIFA Kicks from the Penalty Mark.



Addendum 2

2016 U14 and U16 EXTRA Specific Guidelines

Eligibility

This year's tournament will be held on November 12 and 13, 2016. The Guidelines for invited teams in the U14 Divisions are in the 2016-2017 EXTRA Program Addendum. The top 6 teams GU16 in the league standings will be invited to participate in this tournament. There is no BU16 competition.

Properly completed electronic Tournament Team eAYSO rosters are due to Carlos Alcaino by November 6, 2016 via a PDF file. The signed rosters may be submitted via US mail but electronic files are preferred.

Entry Fee

The entry fee of \$300 per team is due to Bruce Bricks, Section Treasurer, no later than Saturday, November 12, 2016.

Venues

There are three venues for this tournament, Columbus Tustin Park (14712 Prospect Avenue, Tustin 92780), Loma Vista Elementary (13822 Prospect Avenue, Tustin 92780), and Hicks Canyon Elementary School (3817 Viewpark Avenue, Irvine 92602), located in close proximity to each other in Tustin and Irvine. Directions to these are available here <https://www.google.com/search?sourceid=chrome-psyapi2&ion=1&espv=2&ie=UTF-8&q=columbus%20tustin%20park&og=columbus%20tustin&ags=chrome.1.69i57j0l5.5509j0j9>, and <https://www.google.com/maps/dir//loma+vista+elementary+school/@33.7621405,-117.8891192,12z/data=!3m1!4b1!4m8!4m7!1m0!1m5!1m1!1s0x80dcda32aeb3d21f:0x20a4c986eaa5c0f!2m2!1d-117.8190791!2d33.7621603> and here <https://www.google.com/maps/place/Hicks+Canyon+Elementary+School/@33.7280426,-117.7714437,15z/data=!4m5!3m4!1s0x0:0x77718b26e38084ff!8m2!3d33.7280426!4d-117.7714437> respectively.

Registration and Check-in

Teams must check-in at the site of their first match at least one hour prior to their first match. Coach and players must be present at the check-in.

Each Coach must present:

- a copy of his or her team eAYSO roster, signed by the Regional Commissioner and matching the one submitted by the Area Director to the tournament,
- player registration/medical release forms with original or electronic signatures for each player on the roster, and
- AYSO identification cards for each player, Coach, and Assistant Coach.

Failure to provide all of the above indicated documents will result in player or team ineligibility to participate in the tournament.

Format

There will be one flight of eight teams each in the GU14 Champions Cup, BU14 Champions Cup, and GU14 League Cup. There will be one flight of six teams in the BU14 League Cup and

GU16 Champions Cup. In no case shall the roster size exceed a number that allows every player to play a minimum of one half of each match.

Division	Maximum Roster Size	Play Format
U14	15 players	11 vs. 11
U14	18 players	11 vs. 11

The team listed first or on top in the schedule is designated as the home team and shall be responsible for providing the match balls. Three match balls shall be presented to the referee prior to the match. If the home team does not have suitable match balls, then the visiting team will be asked to provide them.

Coaches and players for both teams will be placed on the same side of the field on opposite sides of the halfway line. The spectators for both teams will be placed behind the opposite touchline to the players and coaches, directly across from their respective coach and players. There will be a 10 yard open space spanning the halfway line on the spectators' touchline.

Advancement

Each flight will have 2 pools (A and B). Each team will play three pool matches within their pool in the 8-team flights and cross-pool in the 6-team flights.

The team with the most points, in the 8-team flights, will be declared the first place team in their pool. The winners of each pool will play for the Championship in each Cup. The second place teams from each pool will play each other to determine the third and fourth place finishers in the Champions Cup only. Medals will be awarded to the top four finishers in the Champions Cup and the top two finishers in the League Cup.

The two teams with the highest points in the 6-team flights, among all six participants, regardless of pool, will play for the Championship. The two teams with the third and fourth highest points will play each other to determine the third and fourth place finishers in the GU16 Champions Cup only. Medals will be awarded to the top four finishers in the Champions Cup and the top two finishers in the League Cup.

Match Duration

Match duration shall be as follows:

Division	Pool Play	Medal Round
U14	60 minutes	60 minutes
U16	60 minutes	60 minutes

There is no overtime during pool play, ties stand. During the medal round, matches ending in a tie will be decided by proceeding directly to FIFA Kicks from the Penalty Mark.

Addendum 3

2017 U10-U14 Specific Guidelines

Eligibility

This year's tournaments are on February 11 and 12, 2017 for the League teams and February 18 and 19, 2017 for the All Star teams. Each Area is entitled to send one team to represent it in each Division.

Properly completed Tournament Team eAYSO rosters are due to Carlos Alcaino by February 6, 2017 via a PDF electronic file. The signed rosters may be submitted via US mail but electronic files are preferred.

Entry Fee

The entry fee of \$200 for each U10 team, \$250 for each U12 and \$300 for each U14 team is due to Bruce Bricks, Section Treasurer, no later than Saturday, February 11, 2017. The total cost per Area is \$1,500 for League and \$1,500 for All Star.

Registration and Check-in

Teams must check-in at the tournament venue, Chapman Sports Park in Garden Grove, one hour prior to their first match. Directions to the tournament venue are available here <http://maps.google.com/maps?q=33.7891825+-118.0100613>.

Each team Coach must present:

- a copy of their eAYSO roster, signed by the Regional Commissioner and matching the one submitted by the Area Director to the tournament,
- player registration/medical release forms, with original or electronic signatures, for each player on the roster, and
- AYSO identification cards for each player, Coach, or Assistant Coach.

Failure to provide all of the above indicated documents will result in player or team ineligibility to participate in the tournament.

Format

There will be two pools of four teams in each Division, BU10, GU10, BU12, GU12, BU14 and GU14. Each team will play all teams in their respective pool.

The team listed first or on top in the schedule is designated as the home team and shall be responsible for providing the match balls. Three match balls shall be presented to the referee prior to the match. If the home team does not have suitable match balls, then the visiting team will be asked to provide them.

Coaches and players for both teams will be placed on the same side of the field on opposite sides of the halfway line. The spectators for both teams will be placed behind the opposite touchline to the players and coaches, directly across from their respective coach and players. There will be a 10 yard open space spanning the halfway line on the spectators' touchline.

Roster sizes for each Division are indicated below unless previously approved by the Area Director and authorized by the Section Tournament Director. In no case shall the roster size exceed a number that allows every player to play a minimum of one half of each match.

Division	Maximum Roster Size	Play Format
U10	10 players	7 vs. 7
U12	12 players	9 vs. 9
U14	15 players	11 vs. 11

Advancement

The team with the most points will be declared the first place team in their pool. The winners of each pool will play for the Championship in each Division. The second place teams from each pool will play each other to determine the third and fourth place finishers. Medals will be awarded to the top four finishers in each Division.

Match Duration

Match duration shall be as follows:

Division	Pool Play	Medal Round	Overtime
U10	40 minutes	50 minutes	10 minutes
U12	50 minutes	60 minutes	14 minutes
U14	60 minutes	70 minutes	18 minutes

There is no overtime during pool play, ties stand. During the medal round, matches ending in a tie will be decided by an overtime period divided into two equal halves as indicated in the table above. Matches ending in a tie after the overtime period shall be decided by FIFA Kicks from the Penalty Mark.